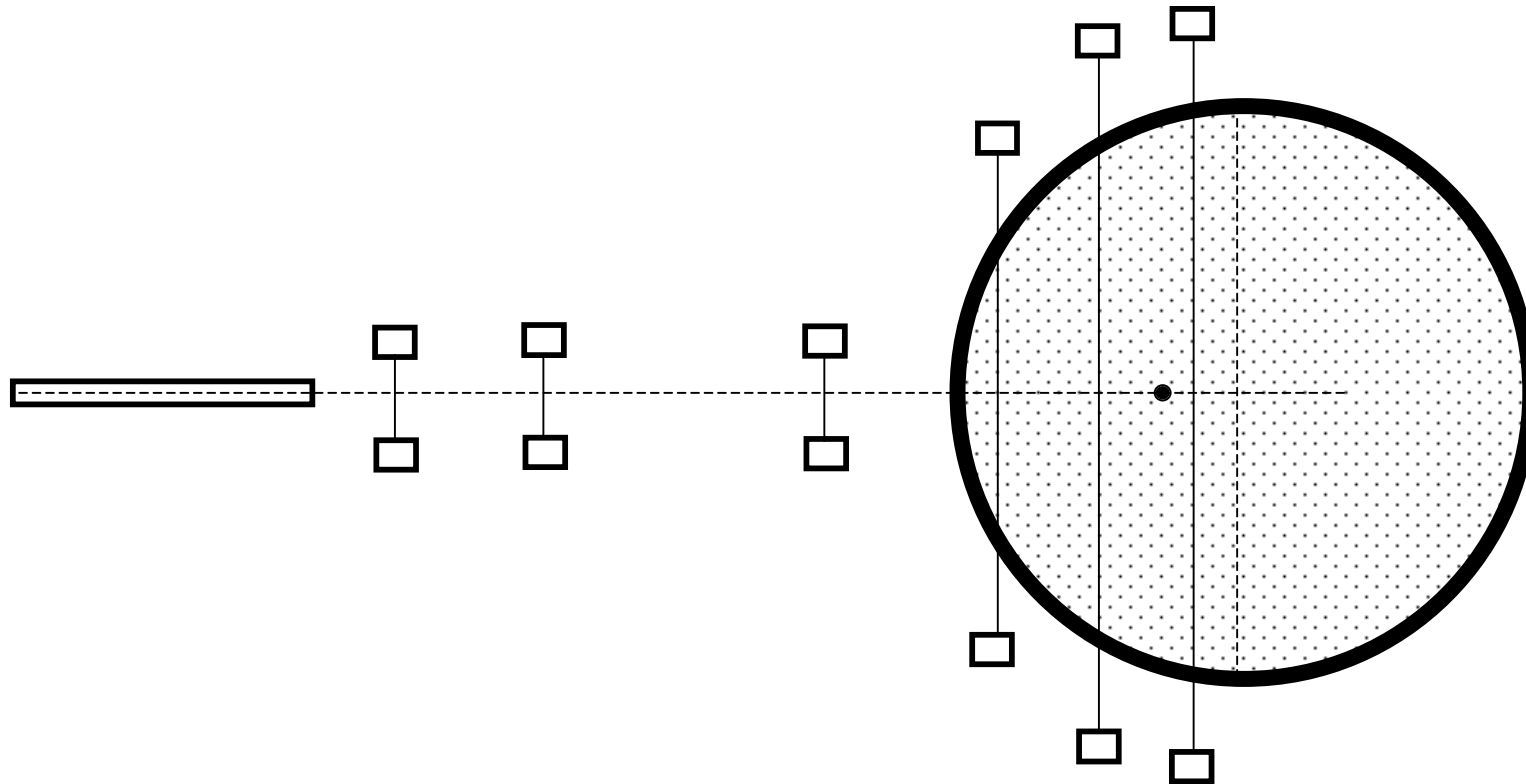




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Aerosol Limits for Target Tracking



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Outline

Review effects of aerosols on direct drive targets

Review effects of aerosols on indirect drive targets

Light absorption, scattering, and extinction

Effect of particle size on extinction efficiency

**Particle number and mass density limits vs particle radius based on
light extinction**

Single particle size limit based on tracking accuracy



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Direct drive target fabrication specifications affect acceptable aerosol size and density

Target Fabrication Requirements:

- The final target surface finish is required to be <50 nm RMS over lengths of 20 to 100 μm .
- The deviation from uniformity for the high-Z layer must be less than 10% of its thickness (10% of 32 nm for gold).

Resulting Aerosol Requirements:

- The 50 nm RMS surface finish requirement suggests aerosols shouldn't be larger than ~ 50 nm ($\sim 10^{-15}\text{g}$) (larger droplets may flatten on impact)
- High Z surface buildup should not exceed a few nm (low Z is less critical)
3 nm buildup in 6 m corresponds to $\sim 5 \times 10^{-10}$ relative density
(~ 5 mg/m³ for Pb)



If droplet density and size are not excessive, in-chamber tracking should not be necessary for indirect-drive targets

Calculate maximum acceptable single droplet size near edge of 3 m chamber

$$\Delta R = \frac{\Delta v}{v_0} R_c = \frac{m_d}{m_t} R_c \implies m_d = \frac{\Delta R}{R_c} m_t = \frac{0.3 \text{ mm}}{3 \text{ m}} 2 \text{ g} = 0.2 \text{ mg}$$

Droplet radius is 0.29 mm (assuming 2 g/cc liquid density).

Chamber density is limited to about 1 g/m³ for numerous smaller droplets.

1 g/m³ could cause 0.3 mg/cm² accumulation on target passing through a 3 m radius chamber

$$\frac{\rho}{A} = \rho R_c = (1 \text{ g/m}^3)(3 \text{ m}) = 0.3 \text{ mg/cm}^2$$

This is roughly 1% of ion beam range for 3.5 GeV Pb ions so energy loss is acceptable (<1%) for HIF targets.

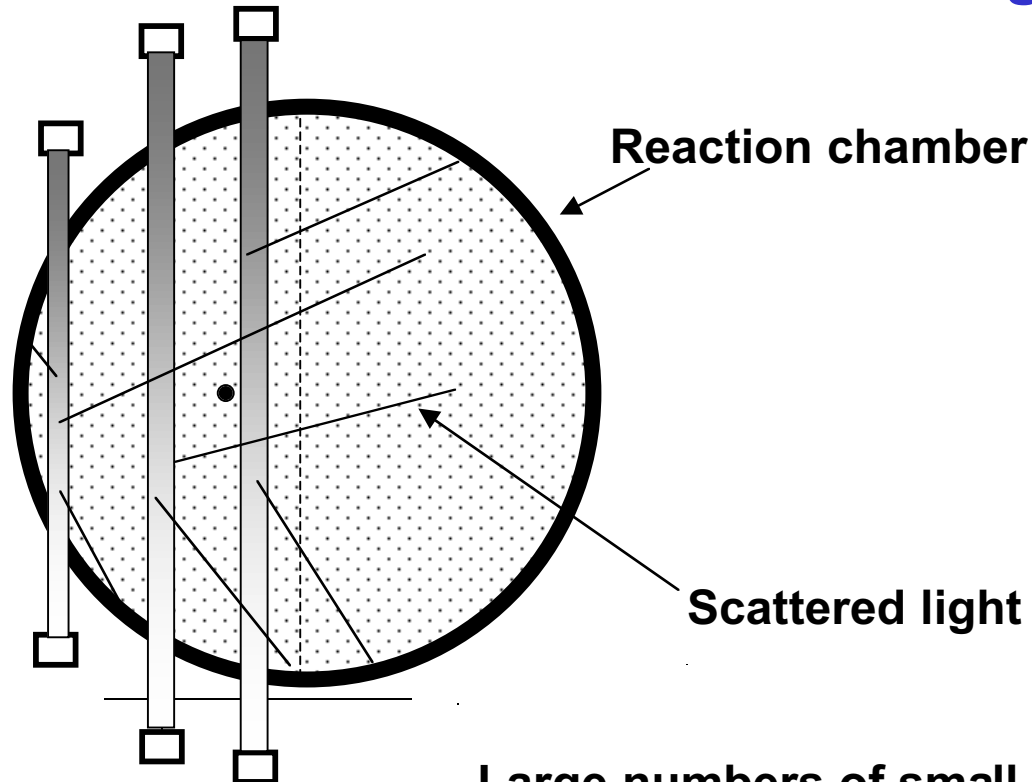
Scattering of beam by droplets in chamber may cause more losses



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Aerosols will absorb and scatter tracking light



Large numbers of small particles reduce tracking intensity

A single large particle could affect position measurement accuracy



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Extinction = Absorption + Scattering

$$\frac{I_t}{I_i} = \exp(-\alpha_{ext} h)$$

$$\alpha_{ext} = N(C_{abs} + C_{sca}) = NC_{ext}$$

$$Q_{ext} = C_{ext} / A$$

= 0 for very small particles

= 2 for large particles

N = number density of particles

C = Cross section

Q_{ext} = Extinction efficiency

α_{ext} = Extinction coefficient

Thus, we must estimate **C_{ext}** and **Q_{ext}** to know light absorption in the chamber



Scattering and absorption efficiency drop quickly with size for small particles (size much less than wavelength)

Size parameter $x = ka = 2\pi na/\lambda$

n = index of refraction

m = relative index of refraction

a = particle radius

$$Q_{sca} = \frac{8}{3} x^4 \left| \frac{m^2 - 1}{m^2 + 2} \right|^2 \quad \text{so, for small } x, \quad Q_{sca} \propto \frac{1}{\lambda^4}$$

$$Q_{abs} = 4x \operatorname{Im} \left\{ \frac{m^2 - 1}{m^2 + 1} \right\} \left[1 - \frac{4x^3}{3} \operatorname{Im} \left\{ \frac{m^2 - 1}{m^2 + 1} \right\}^2 \right]$$

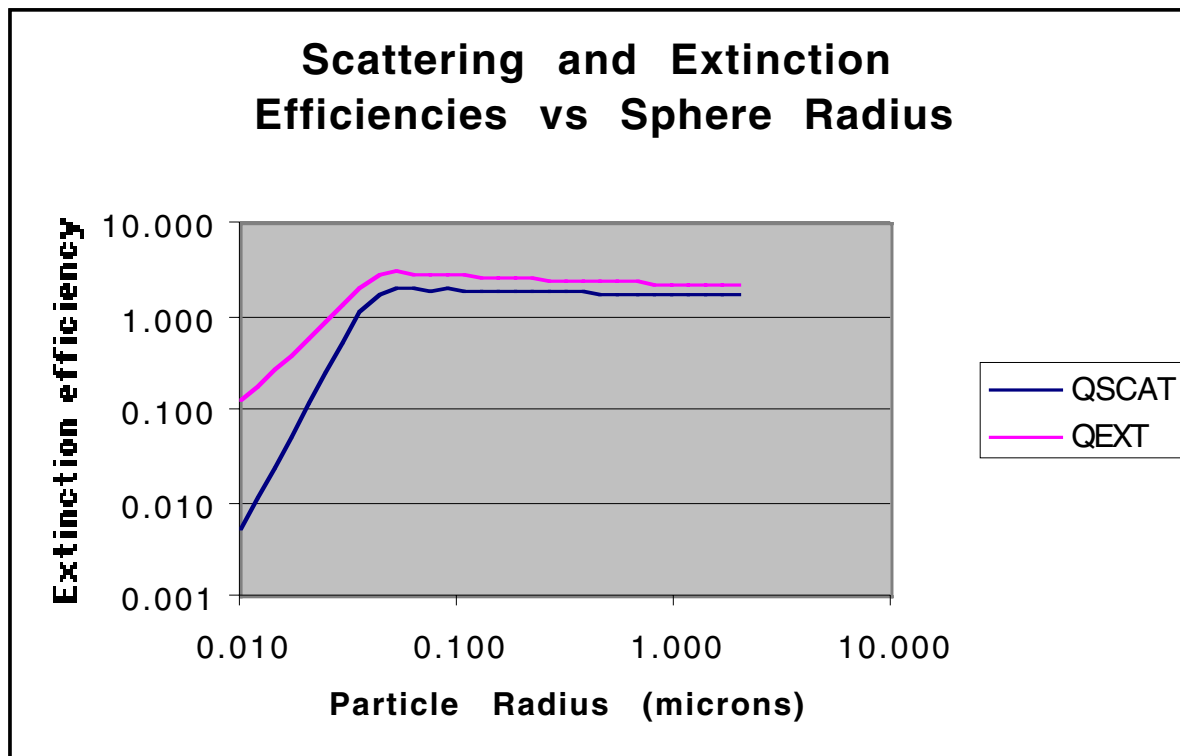
$$\approx 4x \operatorname{Im} \left\{ \frac{m^2 - 1}{m^2 + 1} \right\} \quad \text{so, for very small } x, \quad Q_{abs} \propto \frac{1}{\lambda}$$



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Calculated extinction and scattering for Pb and 0.3 micron light



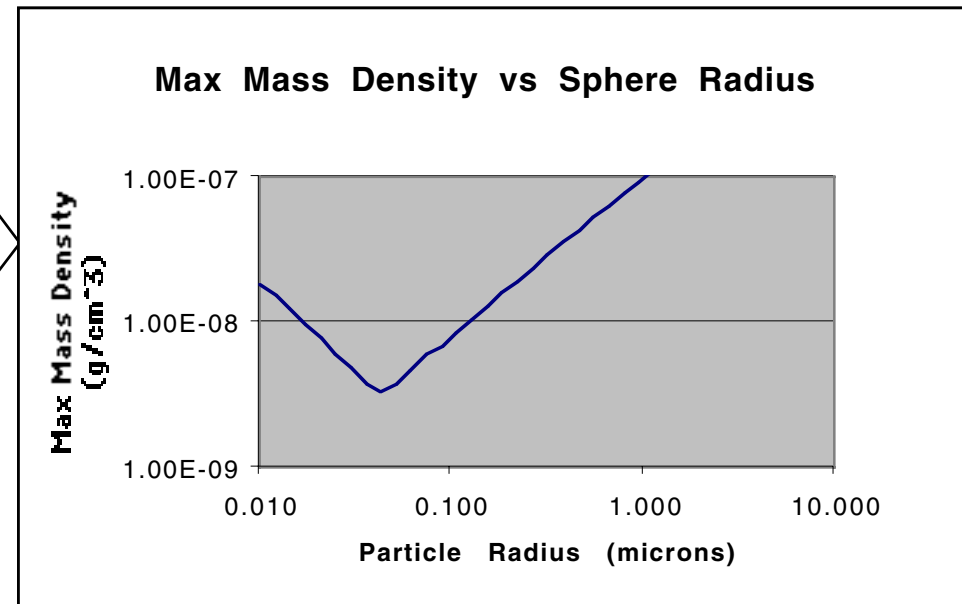
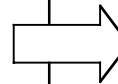
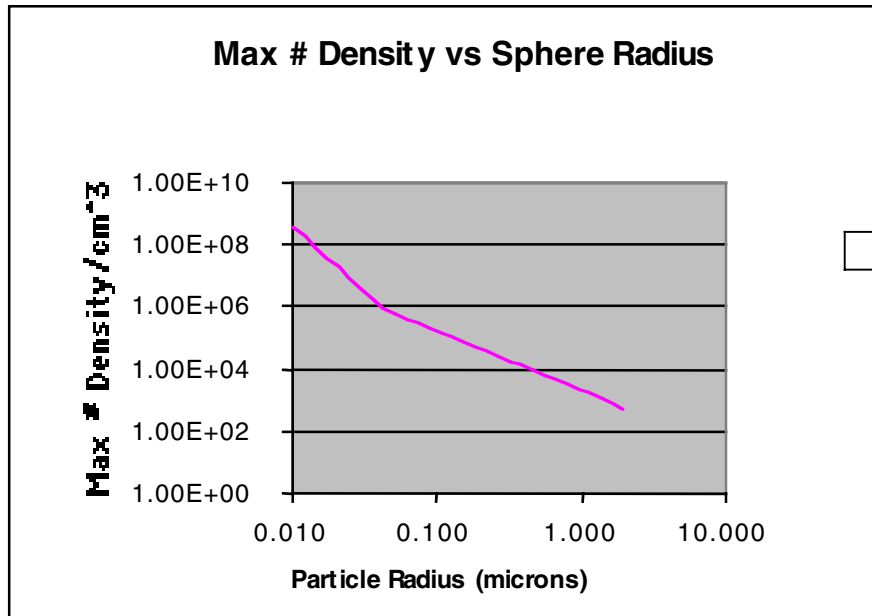
$$n = 4.4, k = 3.9$$

$$C = Q\pi r^2$$

Thus, for a particle radius 10X smaller than the wavelength, Q drops and more particles are allowed.



Beam extinction places limits on particle number and mass density



These calculations may also be useful for driver beam aerosol limits

Assumes Pb particles and 0.3 micron wavelength
and 90% beam propagation through 6.5 m



Single particles size is limited by effect on measured target position

Measured target position y
is effected by droplet

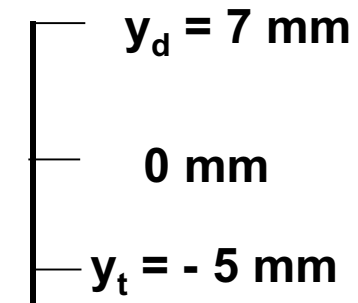
Field of view $7 \mu\text{m} \times 14 \text{mm}$
(assumes pixel width $w_p = 7 \mu\text{m}$)

$$y_m = \frac{A_t y_t + A_d y_d}{A_t} = \frac{2r_t w_p y_t + \pi r_d^2 y_d}{2r_t w_p}$$

Droplet ○

$$\Delta y = y_m - y_t = \frac{(y_d - y_t) \pi r_d^2}{2r_t w_p}$$

Target ○



Maximum allowed measurement error sets max droplet radius.

$$r_d = \sqrt{\frac{2r_t w_p \Delta y_{\max}}{\pi(y_d - y_t)}} \approx \sqrt{\frac{2(2,000 \mu\text{m})(7 \mu\text{m})(2 \mu\text{m})}{3.14(12,000 \mu\text{m})}} = 1.24 \mu\text{m}$$

Multiple droplets in beam path would reduce this limit further

Changes in position computing algorithm may reduce the measurement error



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Conclusions:

Rough approximate aerosol size and density limits are shown in table

Target type	Particle size limit and basis	Density limit and basis
Laser direct drive	50 nm ($\sim 10^{-15}$ g) Assumes particles stick & degrade surface finish	5 mg/m³ High Z material thickness (low Z material may have higher limit)
Ion indirect drive	0.2 mg (~ 0.3 mm) External tracking	1g/m³ External tracking & Beam energy absorption
Tracking system limit	$\sim 1\mu\text{m}$ Position measurement error	~ 10 mg/m³ (Depends on particle radius) Tracking and driver beam absorption